

irccd - Change request #893

Server must not indefinitely read by itself

07/19/2018 12:59 PM - David Demelier

Status:	Closed	Start date:	07/19/2018
Priority:	Normal	Due date:	
Assignee:	David Demelier	% Done:	100%
Category:	irccd	Estimated time:	3.00 hours
Target version:	3.0.0	Spent time:	0.00 hour
MFD after:		Bookmark:	@
MFD revision:		Platform:	
Branch:	default		

Description

At the moment, the server object is too smart and does too many things

Remove the following stuff and replace it in the server_service:

- auto reconnection
- auto re-read
- auto read after connect

This make server much more flexible

Associated revisions

Revision 733:45ca0519d2ee - 07/24/2018 09:30 PM - David Demelier

Irccd: rework server to be simpler

Server no longer has signals, now user is responsible of calling connect(), recv() and pass a completion handler. The recv function will complete with a std::variant of all possible events.

The server does not manage itself anymore, the reconnection system has been moved to server_service instead.

To simplify reconnection, the limit has been removed now you can only enable indefinite reconnection or disable it at all.

closes #893

closes #892

History

#1 - 07/19/2018 01:00 PM - David Demelier

- Description updated

#2 - 07/24/2018 08:55 PM - David Demelier

- % Done changed from 0 to 100

- Status changed from New to Resolved

Applied in changeset [main|45ca0519d2ee2a6d0ee0f661f2cee76428fcd012](#).

#3 - 07/25/2018 09:48 AM - David Demelier

- Status changed from Resolved to Closed